

CITY OF SHARON, PENNSYLVANIA

BILL NO.

ORDINANCE NO. 04-17

Introduced by,

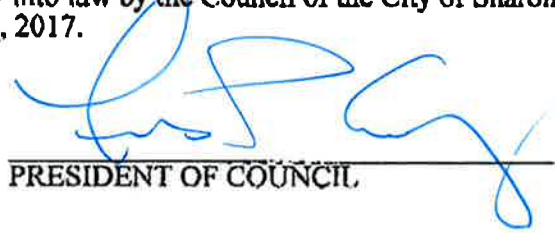
Passed finally,

AN ORDINANCE OF THE COUNCIL OF THE CITY OF SHARON, COUNTY OF MERCER, COMMONWEALTH OF PENNSYLVANIA, AMENDING THE CODIFIED ORDINANCES OF THE CITY OF SHARON, PART IV, "TRAFFIC CODE," TITLE FOUR, "PUBLIC WAYS," CHAPTER 440, "SPECIAL USES OF PUBLIC WAYS," SECTION .01 "ONE-WAY STREETS," TO PROVIDE THAT NORTH MYERS AVE SHALL BE ONE WAY IN A SOUTHERLY DIRECTION FROM ITS INTERSECTION WITH PEARL STREET TO ITS INTERSECTION WITH STATE STREET, AND THAT LINDEN STREET SHALL BE ONE WAY IN A WESTERLY DIRECTION FROM ITS INTERSECTION WITH NORTH MYERS AVE TO ITS INTERSECTION WITH CASE AVE.

BE IT ORDAINED AND ENACTED by the Council of the City of Sharon and it is hereby ordained and enacted by the authority of the same as follows:

- SECTION 1. AMENDMENT: The Codified Ordinances of the City of Sharon, Part Four, "Traffic Code," Title Four, "Public Ways," Chapter 440, "Special Uses of Public Ways," Section .01, "One-Way Streets," is amended to provide that North Myers Ave shall be one way in a southerly direction from its intersection with Pearl Street to its intersection with State Street, and that Linden Street shall be one way in a westerly direction from its intersection with North Myers Ave to its intersection with Case Ave.
- SECTION 2. SEVERABILITY. The provisions of this Ordinance shall be severable and, if any of the provisions hereof shall be held unconstitutional, void or otherwise unenforceable, such shall not affect the validity of any of the remaining provisions of said Ordinance.
- SECTION 3. REPEALER. All ordinances or parts of ordinances conflicting with any of the provisions of this Ordinance are hereby repealed insofar as the same affects this Ordinance.
- SECTION 4. EFFECTIVE DATE. This Ordinance shall become effective 10 days after final passage.

ORDAINED AND ENACTED finally into law by the Council of the City of Sharon, this 23rd day of Feb., 2017.


PRESIDENT OF COUNCIL

ATTEST:


CITY CLERK